ChiliProject - Feature # 928: Increase username length limit from 30 to 60

| Status: | Closed | Priority: | Normal |
|----------|------------|-----------|---------------|
| Author: | PaweÅ, O | Category: | User accounts |
| Created: | 2012-03-12 | Assignee: | |
| Updated: | 2012-03-25 | Due date: | |

Remote issue URL:

Affected version: 3.0.0

Description: We use LDAP authorization and our logins consist of email addresses in form of

firstname.lastname@companyname.doamin

As result, we faced problem with registering new users within Redmine.

Could you please increase username lenght limit to 60 or more?

I think that helpful information is that similiar issue has been resolved in Redmine and can be found

"here":http://www.redmine.org/issues/2719

Associated revisions

2012-03-25 09:40 am - Felix Schäfer

Remove length limits on some user fields #928

History

2012-03-12 02:21 pm - PaweÅ, O

- Target version set to 3.1.0

2012-03-20 09:23 pm - Felix Schäfer

I don't see the need to limit the length of the login field other than to the length of the field in the DB, nor do I see it for the e-mail addresses, and would remove both completely.

Holger, Eric, any objections?

2012-03-20 09:23 pm - Holger Just

@Felix: +1

2012-03-20 10:47 pm - Felix Schäfer

- Status changed from Open to Ready for review

Pull request at https://github.com/chiliproject/chiliproject/pull/166

I skimmed through the associated views and tests for limited text fields or tests for the validation but didn't find any, the mail_handler and trac migration script get their limits from the "DB" directly so this should be good too.

2012-03-20 10:52 pm - Felix Schäfer

Honestly I'm tempted to remove the limits on the first and last names too, I'll update the pull request tomorrow evening accordingly unless someone objects to it.

2012-03-25 07:44 am - Felix Schäfer

- Status changed from Ready for review to Closed

2020-10-25

commit:e6ec8ab removes the length limits on the login, mail, firstname and lastname fields. This will probably cause in the UI at one point or the other, but we should deal with those later.

2020-10-25