

ChiliProject - Feature # 963: UML Diagrams in CP

Status:	Open	Priority:	Normal
Author:	John Daily Jr	Category:	
Created:	2012-04-03	Assignee:	
Updated:	2012-04-05	Due date:	
Remote issue URL:	http://www.redmine.org/boards/3/topics/10649		
Affected version:	3.0.0		
Description:	HI All, I would love to build UML diagrams inside CP. There is currently work being "done in redmine": http://www.redmine.org/boards/3/topics/10649 using External Wiki Filters to pass arguments to third party tools such as "PlantUML": http://plantuml.sourceforge.net/ My questions are: Is this a safe thing to patch into CP 3.0 (as it works in Redmine 1.3 but im not sure much the wiki as diverged)? And would it be something that CP would support in the future. I'm a little worried about giving the wiki the ability to execute scripts in a local application. I can definitely play around with an installation if the patches they use in Redmine don't compromise CP. Am I being too paranoid? lol. I would really love to edit and design UML diagrams from the wiki's and can contribute a walkthrough of my process for 3.0 Thanks,		

Associated revisions

2008-04-01 07:43 pm - Jean-Philippe Lang

Fixed: Boards are not deleted when project is deleted (closes #963).

git-svn-id: http://redmine.rubyforge.org/svn/trunk@1316_e93f8b46-1217-0410-a6f0-8f06a7374b81

History

2012-04-05 07:10 pm - Holger Just

The macros used by Redmine are deprecated in Chili. With version:3.0.0 we introduced `[[Liquid]]` as a replacement which is much more expressive. Many of the existing macros should still work, but things like the include stuff done your "plugin":https://github.com/ndl/wiki_external_filter are probably going to break as we require things to be done a bit different.

As for the plugin itself the code looks okay on first glance. However getting shell-outs right (and secure) is rather difficult, esp when things like DoS protection are to be considered. So there's always a bit of risk in the end.

Generally I think that stuff like this is rather well suited as a plugin and I don't think it would help to include this into the core.